

# ECE12: Introduction to Programming

## Lecture 5

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# Lecture 5: Overview

- Programming principles
  - Algorithm
  - Pseudo code
  - Control flow
- Python keywords
- Control structures
  - Flow charts
  - Selection structures
    - **if** statement
    - **if - else** statement
    - **if - elif - else** statement
- Block indentation
  - **pass** statement
- Structured programming

# Programming Principles

- Thorough understanding of the problem
- Problem Definition
  - Input data
  - Output data
- *Algorithm*: Procedure to solve the problem
  - Detailed set of *actions* to perform
  - Specification of *order* in which to perform the actions
  - Termination after a *finite* number of steps
- Pseudo code: Planning a program
  - Informal (English) description of steps in an algorithm
  - Example: Cake baking recipe
- Program: Instructions for the computer
  - Formal description in programming language
    - Statements (steps, actions)
    - Control structures (flow of control)
- Control flow
  - Execution order of statements in the program

# Python Keywords

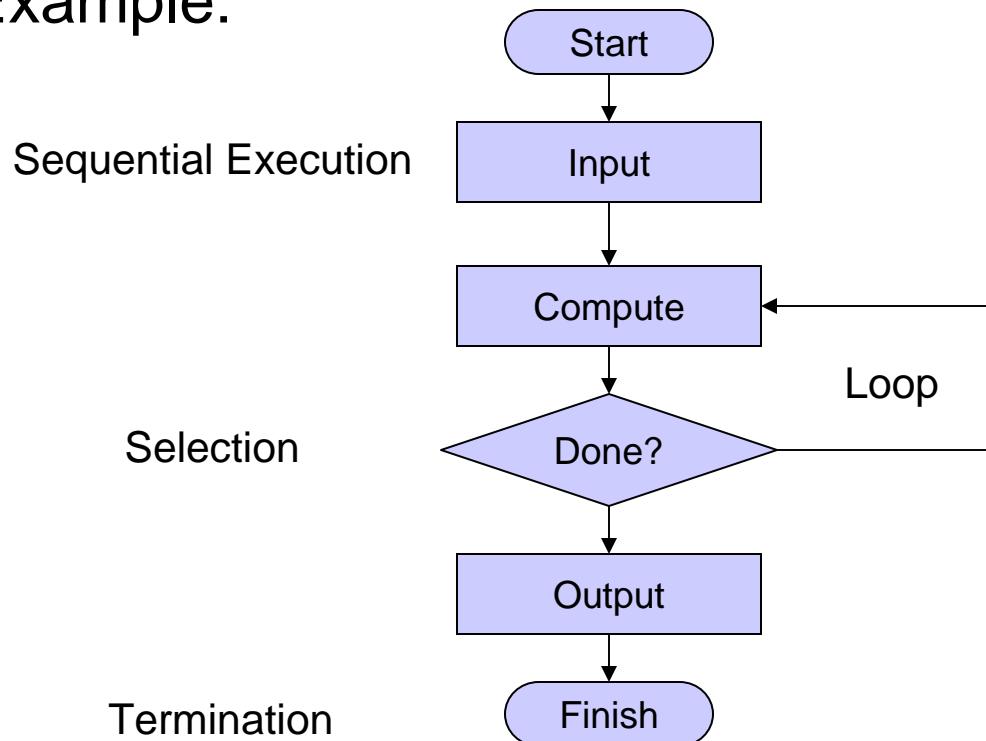
- **Keywords in Python**

– <b>and</b>	– <b>exec</b>	– <b>not</b>
– <b>assert</b>	– <b>finally</b>	– <b>or</b>
– <b>break</b>	– <b>for</b>	– <b>pass</b>
– <b>class</b>	– <b>from</b>	– <b>print</b>
– <b>continue</b>	– <b>global</b>	– <b>raise</b>
– <b>def</b>	– <b>if</b>	– <b>return</b>
– <b>del</b>	– <b>import</b>	– <b>try</b>
– <b>elif</b>	– <b>in</b>	– <b>while</b>
– <b>else</b>	– <b>is</b>	
– <b>except</b>	– <b>lambda</b>	

- These keywords are reserved and cannot be used as identifiers!
- More keywords may be used in future versions of the language

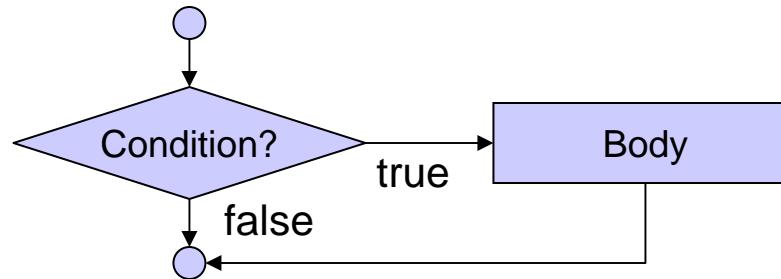
# Control Structures

- Flow Charts
  - Graphical representation of program control flow
  - Example:



# Selection Structures

- **if** statement
  - Flow chart:



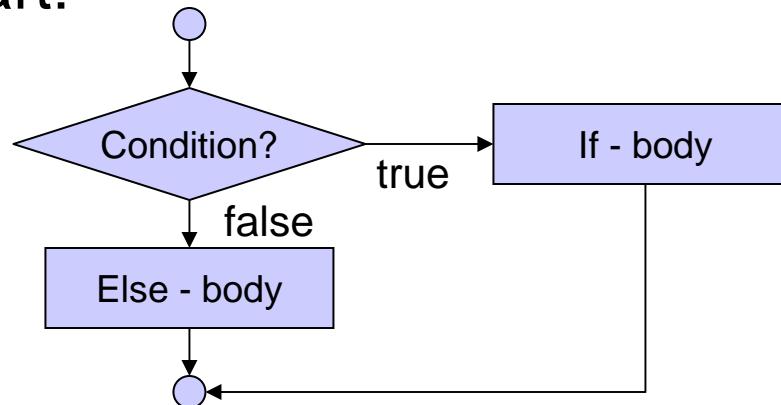
- Example:

```
if grade >= 60:  
    print "Passed."
```

# Selection Structures

- **if – else statement**

- Flow chart:

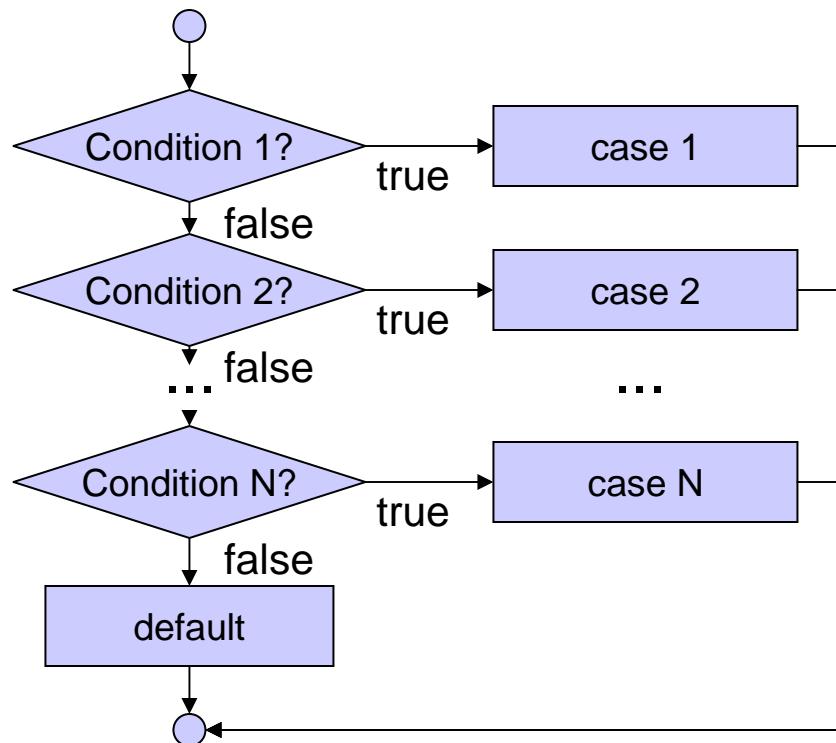


- Example:

```
if grade >= 60:  
    print "Passed."  
  
else:  
    print "Failed."
```

# Selection Structures

- **if – elif – else statement**
  - Flow chart:



Example:

```
if grade >= 90:  
    print "A"  
  
elif grade >= 80:  
    print "B"  
  
elif grade >= 70:  
    print "C"  
  
elif grade >= 60:  
    print "D"  
  
else:  
    print "F"
```

# Block Indentation

- Python groups statements into blocks by use of indentation
  - Other languages typically use
    - parentheses ( ) e.g. Lisp
    - braces { } e.g. C, C++, Java
    - keywords begin end e.g. Pascal
- Example:

```
# some statements...
if x < 0:
    print x, "is negative!"
    # handle negative values of x...
    if x < 100:
        print x, "is too small!"
        # handle the problem
    if x > 0:
        # handle positive values of x...
# more statements...
```

- Indentation increases readability of the code
  - in Python, proper indentation is required
  - in other languages, proper indentation is recommended

# Block Indentation

- Python groups statements into blocks by use of indentation
  - Other languages typically use
    - parentheses ( ) e.g. Lisp
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    - keywords begin end e.g. Pascal
- Example:

indentation level 0

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# some statements...
if x < 0:
    print x, "is negative!"
    # handle negative values of x...
    if x < 100:
        print x, "is too small!"
        # handle the problem
if x > 0:
    # handle positive values of x...
# more statements...
```

indentation level 1

indentation level 2

indentation level 0

indentation level 1

indentation level 0

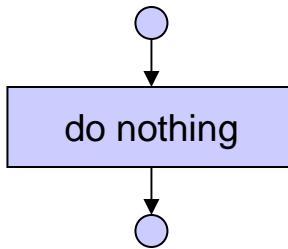
- Indentation increases readability of the code
  - in Python, proper indentation is required
  - in other languages, proper indentation is recommended

# Empty Blocks

- **pass** statement

- does nothing (no operation, no-op)
- can be used to represent an empty block
- Flow chart

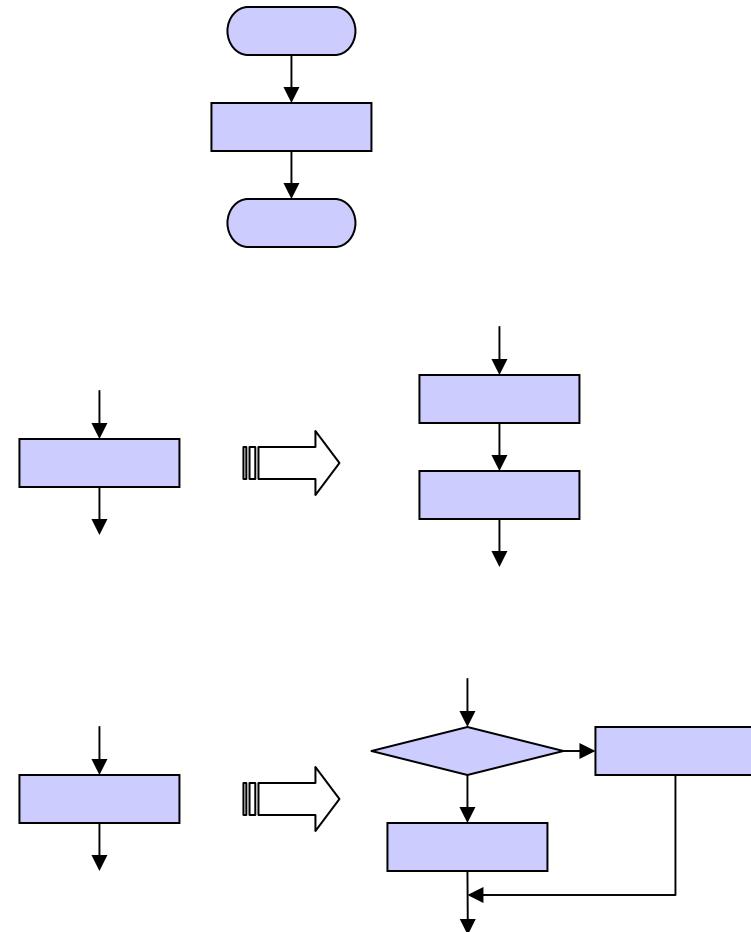
Example:



```
if grade >= 90:  
    print "Ask for raise!"  
elif grade >= 60:  
    pass  
else:  
    print "Take class again!"
```

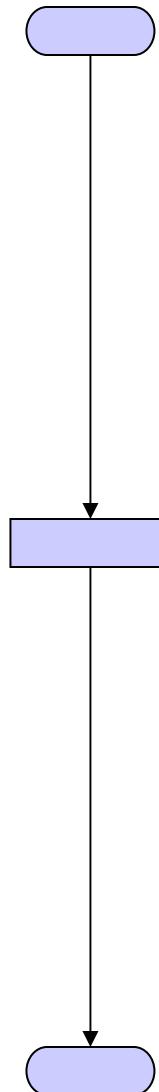
# Structured Programming

- Initial flow chart
  - Start
  - Program body
  - Finish
- Statement sequences
  - Statement blocks can be concatenated
  - Sequential execution
- Nested control structures
  - control structures can be placed wherever statement blocks can be placed in the code



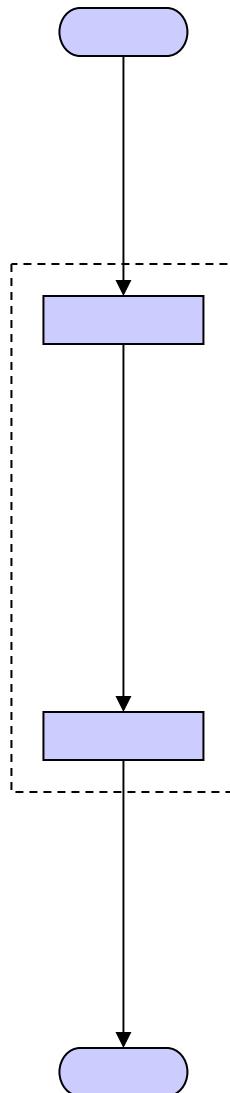
# Structured Programming

- Example:
  - Initial flow chart



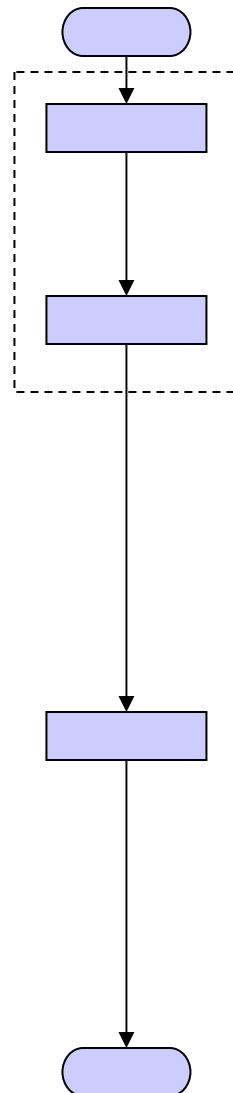
# Structured Programming

- Example:
  - Sequential composition



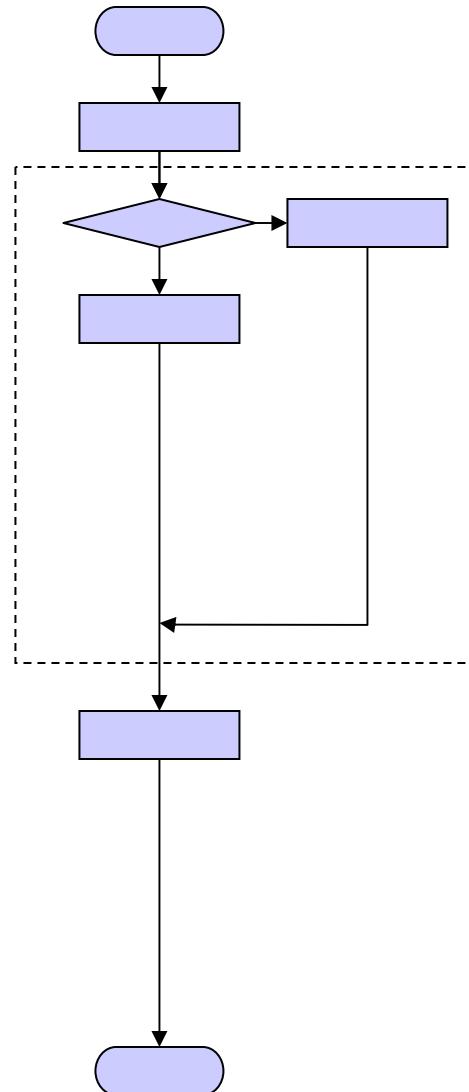
# Structured Programming

- Example:
  - insertion of another sequential statement



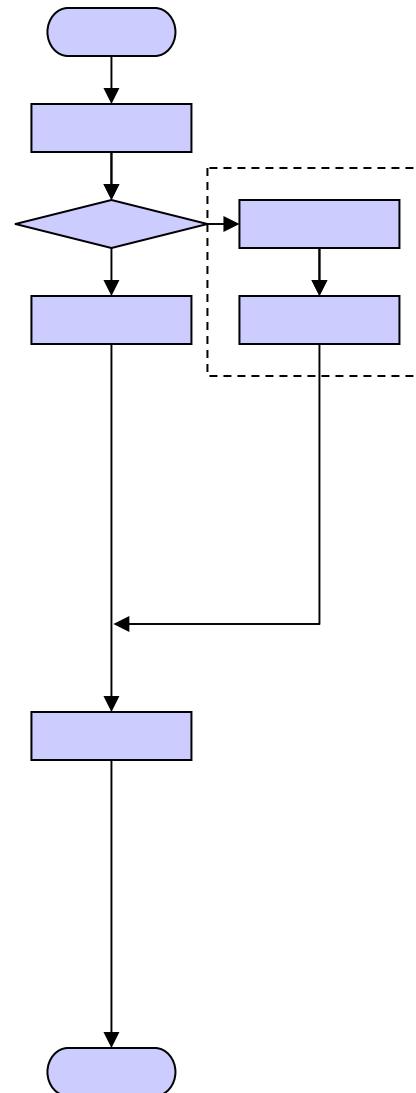
# Structured Programming

- Example:
  - insertion of **if – else** statement



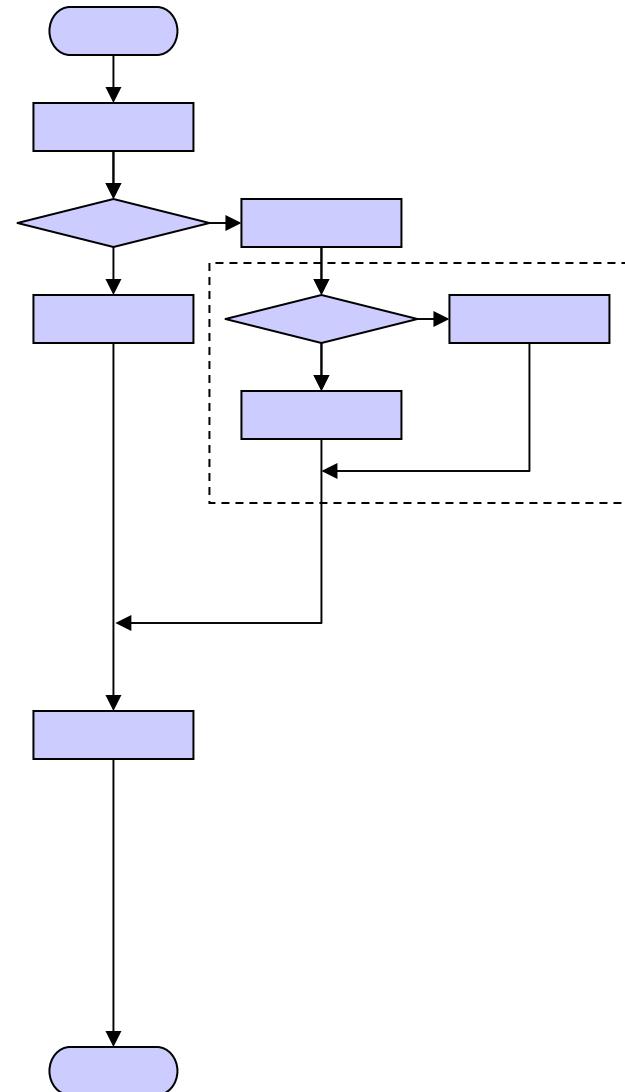
# Structured Programming

- Example:
  - insertion of sequential statement



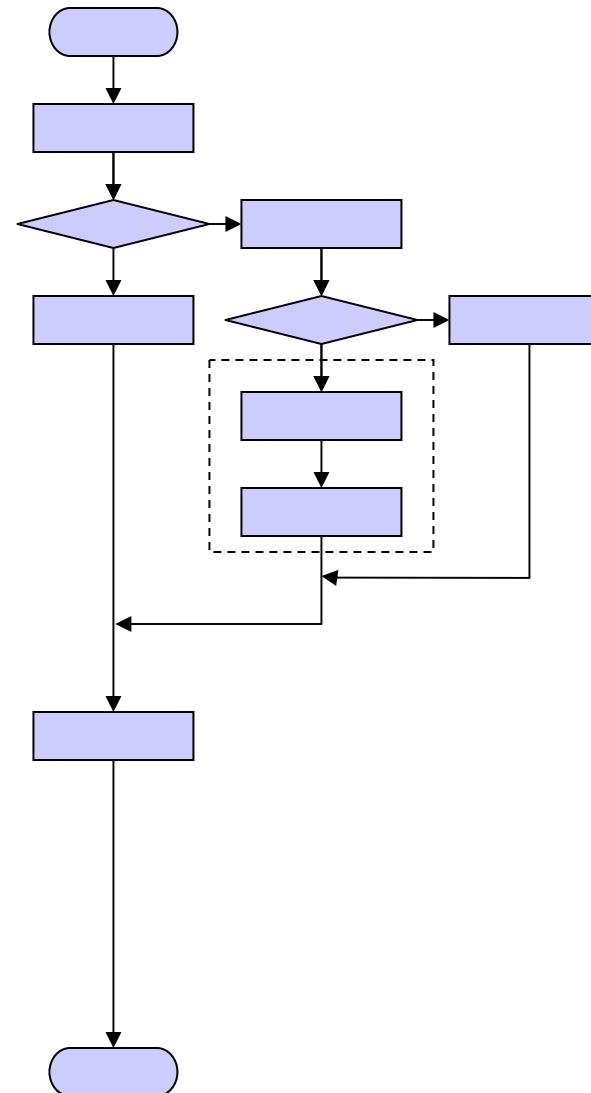
# Structured Programming

- Example:
  - insertion of **if – else** statement



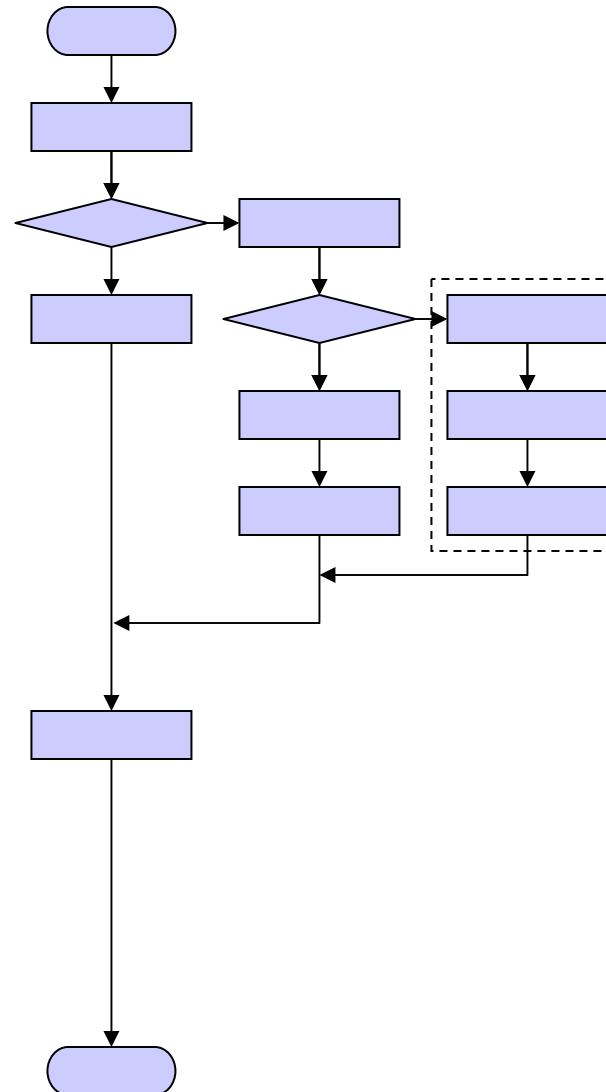
# Structured Programming

- Example:
  - insertion of sequential statement



# Structured Programming

- Example:
  - insertion of sequential statement (twice)



# Structured Programming

- Example:
  - insertion of **if – elif – elif** statement
  - etc. ...

