

# EECS 10: Computational Methods in Electrical and Computer Engineering

## Lecture 16

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## Lecture 16: Overview

- Data Structures
  - Introduction
  - Arrays
    - Introduction
    - Indexing
    - Initialization
    - Multi-dimensional arrays
    - Operator associativity and precedence
  - Example
    - `Histogram.c`

# Data Structures

- Introduction
  - Until now, we have used (mostly) single data elements of basic (non-composite) type
    - integral types
    - floating point types
  - Most programs, however, require complex *data structures* using composite types
    - arrays, lists, queues, stacks
    - trees, graphs
    - dictionaries
  - ANSI C provides built-in support for
    - Arrays
    - Structures, unions, enumerators
    - Pointers

# Arrays

- Array data type in C
  - Composite data type
    - Type is an array of a sub-type (e.g. array of `int`)
  - Fixed number of elements
    - Array size is fixed at time of definition (e.g. 100 elements)
  - Element access by index (aka. subscript)
    - Element-access operator: `array[index]` (e.g. `A[42]`)
- Example:

```
int A[10]; /* array of ten integers */

A[0] = 42; /* access to elements */
A[1] = 100;
A[2] = A[0] + 5 * A[1];
```

# Arrays

- Array Indexing
  - Start counting from 0
    - First element has index 0
    - Last element has index Size-1

- Example:

```
int A[10];

A[0] = 42;
A[1] = 100;
A[2] = A[0] + 5 * A[1];
A[3] = -1;
A[4] = 44;
A[5] = 55;
/* ... */
A[9] = 99;
```

A	
0	42
1	100
2	542
3	-1
4	44
5	55
6	0
7	0
8	0
9	99

# Arrays

- Array Indexing
  - **for** loops are often very helpful
    - **for(i=0; i<N; i++)**  
    {...}

- Example:

```
int A[10];
int i;

for(i=0; i<10; i++)
{ A[i] = i*10 + i;
}
for(i=0; i<10; i++)
{ printf("%d, ", A[i]);
}
```

A	
0	0
1	11
2	22
3	33
4	44
5	55
6	66
7	77
8	88
9	99

0, 11, 22, 33, 44, 55, 66, 77, 88, 99,

## Arrays

- Array Indexing
  - Array indices are *not* checked by the compiler!
  - Accessing an array with an *index out of range* results in unpredictable behavior!
- Example:
 

```

int A[10];
int i;

A[-1] = 42; /* INVALID ACCESS! */

for(i=0; i<=10; i++)
    /* INVALID LOOP RANGE! */
    { printf("%d, ", A[i]); }
```

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0	0
1	0
2	0
3	0
4	0
5	0
6	0
7	0
8	0
9	0




## Arrays

- Array Initialization
  - Static initialization at time of array definition
  - Initial elements listed in {}
- Example:
 

```

int A[10] = { 42, 100,
              310, 44,
              55, 0,
              3, 4,
              0, 99};
```

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0	42
1	100
2	310
3	44
4	55
5	0
6	3
7	4
8	0
9	99

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## Arrays

- Array Initialization
  - Static initialization at time of array definition
  - Initial elements listed in {}
- Example:

```
int A[  ] = { 42, 100,
              310, 44,
              55, 0,
              3, 4,
              0, 99};
```

- With given initializer list, array size may be omitted
  - automatically determined

A	
0	42
1	100
2	310
3	44
4	55
5	0
6	3
7	4
8	0
9	99

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## Arrays

- Array Initialization
  - Static initialization at time of array definition
  - Initial elements listed in {}
- Example:

```
int A[10] = { 1, 2, 3};
```

- With given initializer list *and* array size, unlisted elements are zero-initialized
  - array is filled up with zeros

A	
0	1
1	2
2	3
3	0
4	0
5	0
6	0
7	0
8	0
9	0

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## Arrays

- Multi-dimensional Arrays
  - *Array of an array...*

- Example:

```

int M[3][2] = {{1, 2},
                {3, 4},
                {5, 6}};
int i, j;

for(i=0; i<3; i++)
    { for(j=0; j<2; j++)
        { printf("%d ",
                 M[i][j]);
        }
    printf("\n");
}

```

M	0	1
0	1	2
1	3	4
2	5	6

1	2
3	4
5	6

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## Arrays

- Operator associativity and precedence

– parentheses, array access	( ), [ ]	left to right
– unary operators	+ , - , ! , ++ , --	right to left
– type casting	( <i>typename</i> )	right to left
– multiplication, division, modulo	* , / , %	left to right
– addition, subtraction	+ , -	left to right
– shift left, shift right	<< , >>	left to right
– relational operators	< , <= , >= , >	left to right
– equality	== , !=	left to right
– logical and	&&	left to right
– logical or		left to right
– conditional operator	? :	left to right
– assignment operators	= , += , *= , etc.	right to left
– comma operator	,	left to right

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## Arrays

- Program example: **Histogram.c**
- Expected Output:

```
% Histogram
Please enter data value 1: 11
Please enter data value 2: 22
Please enter data value 3: 3
Please enter data value 4: 33
[...]
1:    11 *****
2:    22 *****
3:    3 ****
4:    33 *****
[...]
```

## Arrays

- Program example: **Histogram.c** (part 1/3)

```
/* Histogram.c: print a histogram of data values */
/* author: Rainer Doemer */
/* modifications: */
/* 11/02/04 RD initial version */

#include <stdio.h>

/* constants */

#define NUM_ROWS 10

/* main function */

int main(void)
{
    /* variable definitions */
    int Data[NUM_ROWS];
    int i, j, max;
    double scale;

    ...
```

## Arrays

- Program example: **Histogram.c** (part 2/3)

```
...
/* input section */
for(i = 0; i < NUM_ROWS; i++)
{ printf("Please enter data value %2d: ", i+1);
  scanf("%d", &Data[i]);
} /* rof */

/* computation section */
max = 0;
for(i = 0; i < NUM_ROWS; i++)
{ if (Data[i] > max)
    { max = Data[i];
    } /* fi */
} /* rof */
scale = 70.0 / max;

...
```

## Arrays

- Program example: **Histogram.c** (part 3/3)

```
...
/* output section */
for(i = 0; i < NUM_ROWS; i++)
{ printf("%2d: %5d ", i+1, Data[i]);
  for(j = 0; j < Data[i]*scale; j++)
  { printf("*");
  } /* rof */
  printf("\n");
} /* rof */

/* exit */
return 0;
} /* end of main */

/* EOF */
```

## Arrays

- Example session: **Histogram.c**

```
% vi Histogram.c
% gcc Histogram.c -o Histogram -Wall -ansi
% Histogram
Please enter data value 1: 11
Please enter data value 2: 22
Please enter data value 3: 3
Please enter data value 4: 33
Please enter data value 5: 44
Please enter data value 6: 55
Please enter data value 7: 66
Please enter data value 8: 33
Please enter data value 9: 22
Please enter data value 10: 22
1:    11 *****
2:    22 *****
3:    3 ****
4:    33 *****
5:    44 *****
6:    55 *****
7:    66 *****
8:    33 *****
9:    22 *****
10:   22 *****
```

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