EECS 10: Computational Methods in Electrical and Computer Engineering

Lecture 3

Rainer Dömer

doemer@uci.edu

The Henry Samueli School of Engineering
Electrical Engineering and Computer Science
University of California, Irvine

Lecture 3: Overview

- Introduction to Programming in C
  - History of C
  - Introduction to C
- Our first C Program
  - Example **`HelloWorld.c`**
  - Structure of a C program
  - **`printf()`** function
  - Program compilation and execution
  - String constants

Introduction to Programming

- Categories of programming languages
  - Machine languages (stream of 1's and 0's)
  - Assembly languages (low-level CPU instructions)
  - High-level languages (high-level instructions)
- Translation of high-level languages
  - Interpreter (translation for each instruction)
  - Compiler (translation once for all code)
  - Hybrid (combination of the above)
- Types of programming languages
  - Functional (e.g. Lisp)
  - Structured (e.g. Pascal, C, **Ada)**
  - Object-oriented (e.g. C++, Java, Python)

History of C

- Evolved from BCPL and B
  - in the 60's and 70's
- Created in 1972 by Dennis Ritchie (Bell Labs)
  - first implementation on DEC PDP-11
  - added concept of *typing* (and other features)
  - development language of UNIX operating system
- "Traditional" C
  - 1978, *"The C Programming Language"*, by Brian W. Kernighan, Dennis M. Ritchie
  - ported to most platforms
- ANSI C
  - standardized in 1989 by ANSI and OSI
  - standard updated in 1999

Introduction to C

- What is C?
  - Programming language
    - high-level
    - structured
    - compiled
  - Standard library
    - rich collection of existing functions
- Why C?
  - de-facto standard in software development
  - code is portable to many different platforms
  - supports structured and functional programming
  - easy transition to object-oriented programming
    - C++ / Java
  - freely available for most platforms

Our first C Program

- Program example: **`HelloWorld.c`**

```
/* HelloWorld.c: our first C program    */
/*                                      */
/* author: Rainer Doemer                */
/*                                      */
/* modifications:                       */
/* 09/28/04 RD  initial version         */

#include <stdio.h>

/* main function */

int main(void)
{
    printf("Hello World!\n");
    return 0;
}

/* EOF */
```

Our first C Program

- Program comments
  - start with **/*** and end with ***/**
  - are ignored by the compiler
  - should be used to
    - document the program code
    - structure the program code
    - enhance the readability

```
/* HelloWorld.c: our first C program */
/* author: Rainer Doemer             */
/* modifications:                    */
/* 09/28/04 RD  initial version      */
#include <stdio.h>

/* main function */
int main(void)
{
    printf("Hello World!\n");
    return 0;
}
/* EOF */
```

- **#include** preprocessor directive
  - inserts a header file into the code
- standard header file **<stdio.h>**
  - part of the C standard library
  - contains declarations of standard types and functions for data input and output (e.g. function **printf()**)

Our first C Program

- **int main(void)**
  - main function of the C program
  - the program execution starts (and ends) here
  - **main** must return an integer (**int**) value to the operating system at the end of its execution
    - return value of 0 indicates successful completion
    - return value greater than 0 usually indicates an error condition
- function body
  - block of code (definitions and statements)
  - starts with an opening brace (**{**)
  - ends with a closing brace (**}**)
- **printf()** function
  - formatted output (to **stdout**)
- **return** statement
  - ends a function and returns its argument as result

```
...
/* main function */
int main(void)
{
    printf("Hello World!\n");
    return 0;
}
/* EOF */
```

Our first C Program

- Program compilation
  - compiler translates the code into an executable program
  - **`gcc HelloWorld.c`**
  - compiler reads file **`HelloWorld.c`** and creates file **`a.out`**
  - options may be specified to direct the compilation
    - **`-o HelloWorld`** specifies output file name
    - **`–ansi –Wall`** specifies ANSI code with all warnings
- Program execution
  - use the generated executable as command
  - **`HelloWorld`**
  - the operating system loads the program (loader), then executes its instructions (program execution), and finally resumes when the program has terminated

Our first C Program

- Example session: HelloWorld.c

```
east% mkdir HelloWorld
east% cd HelloWorld
east% ls
east% vi HelloWorld.c
east% ls
HelloWorld.c
east% ls -l
-rw-r--r--   1 doemer   faculty      263 Sep 28 22:11 HelloWorld.c
east% gcc HelloWorld.c
east% ls -l
-rw-r--r--   1 doemer   faculty      263 Sep 28 22:11 HelloWorld.c
-rwxr-xr-x   1 doemer   faculty     6352 Sep 28 22:12 a.out*
east% a.out
Hello World!
east% gcc –Wall –ansi HelloWorld.c –o HelloWorld
east% ls -l
-rwxr-xr-x   1 doemer   faculty     6356 Sep 28 22:17 HelloWorld*
-rw-r--r--   1 doemer   faculty      263 Sep 28 22:17 HelloWorld.c
-rwxr-xr-x   1 doemer   faculty     6352 Sep 28 22:12 a.out*
east% HelloWorld
Hello World!
```

Our first C Program

- Character string constants: “Strings”
  - start and end with a double quote character (**"**)
  - may not extend over a single line
  - subsequent string constants are combined
  - text formatting using escape sequences
    - **`\n`** new line
    - **`\t`** horizontal tab
    - **`\r`** carriage return
    - **`\b`** back space
    - **`\a`** alert / bell
    - **`\\`** backslash character
    - **`\"`** double quote character
- Experiments with the **`HelloWorld`** program...

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