

EECS 111: System Software

Lecture 11

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Lecture 11 Overview

- Course Administration
 - Assignment 3: Solution
 - Assignment 4
- Process Synchronization
 - Classic Synchronization Problems
 - Monitors and Condition Variables
 - Pthreads Synchronization

Assignment 3

- Discussion
 - Race conditions, synchronization primitives, critical sections
- Project
 - Producer Consumer Problem, Threads, Busy Waiting
 - Program `prodcons.c` with producer, consumer threads
 - Producer thread computes Fibonacci series up to `max`, sends sequence of numbers to consumer
 - Consumer thread receives and checks numbers
 - Communication via bounded buffer (version 1)
 - Busy waiting
 - Uses up to `BUFFER_SIZE-1` items
 - Analyze execution time, CPU load
 - Due
 - Tuesday, May 4, 2010, 12:00pm (noon)

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Assignment 4

- Discussion
 - Synchronization primitives, Application problems
- Project
 - Producer Consumer Problem, Mutex, Condition Variables
 - Program `prodcons2.c` based on Assignment 3
 - Fully utilize the buffer size in bounded buffer
 - Use up to `BUFFER_SIZE` items with help of counter
 - See Version 2 discussed in Lecture 9
 - Implement proper synchronization using Pthreads API
 - Eliminate race condition
 - Eliminate busy waiting
 - Analyze and compare execution time, CPU load
 - Due
 - Tuesday, May 11, 2010, 12:00pm (noon)

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Process Synchronization

- “*Operating System Concepts*”, 8th Edition, by A. Silberschatz, P. B. Galvin, G. Gagne, John Wiley & Sons, 2009.
- Chapter 6
 - Classic Synchronization Problems
 - Monitors and Condition Variables
 - Pthreads Synchronization