EECS 211: Advanced System Software Lecture 14

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Lecture 14: Overview

- Course Administration
 - Final Course Evaluation
- Assignment 3
 - Priority-based scheduling, bounded buffer
- Assignment 4
 - User programs in Nachos
- Assignment 5
 - Exception handling and system calls
- Storage Management
 - I/O Systems

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2

Course Administration

- Final Course Evaluation
 - 8th through 10th week
 - February 22, 2011 March 13, 2011, 11:45pm
 - Online via EEE Evaluation application
- Feedback from students to instructors
 - Voluntary
 - Completely anonymous!
 - Very valuable!
- Please help to improve this class!

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3

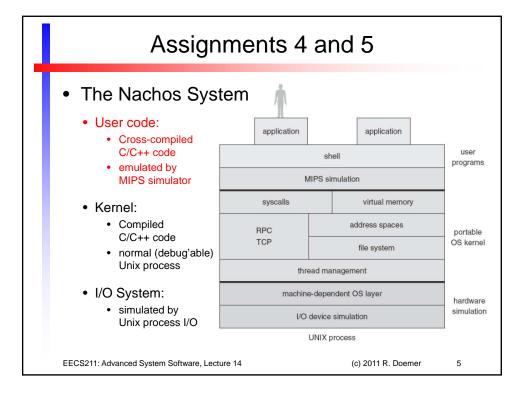
Assignment 3

- The Nachos System
 - Task 1: Implement a priority-based scheduler
 - Non-preemptive! (we don't use any -rs option this time!)
 - Files thread.h, thread.cc and scheduler.cc
 - Task 2: Bounded buffer for safe communication
 - Template code provided, threadtest.cc.W11templateA3
 - 2 producer and 2 consumer threads with different priorities
 - Add missing synchronization using locks, condition variables
- Deliverables
 - Brief explanation (in body of email)
 - Scheduler: thread.h, thread.cc, scheduler.cc
 - Bounded buffer: threadtest.cc
 - Log file: log.txt
- Due by email to doemer@uci.edu
 - Wednesday, February 23, 2011, at 2pm (sharp!)

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4



Assignment 4

- User programs in Nachos
 - Write simple user programs to be run on Nachos kernel
 - "good" programs: HelloWorld.c, Reverse.c, ListFile.c
 - "bad" programs: MemError.c, FileError.c, IOError.c
 - Validate kernel using these test programs
 - "good" programs should run successfully
 - "bad" programs should be caught and cleanly killed
- Deliverables
 - brief explanation (in body of email)
 - HelloWorld.c, Reverse.c, ListFile.c, MemError.c, FileError.c, IOError.c
 - corresponding log files
 - Email to doemer@uci.edu
- Due
 - Wednesday, March 2, 2011, at 2pm (sharp!)

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6

Assignment 5

- · Exceptions and System Calls in Nachos
 - Implement exception handling and system calls
 - Implement ExceptionHandler(); handle 9 exceptions
 - Implement SystemCall(); handle 7 (out of 9) system calls
 - Validate kernel using the test programs from Assignment 4
 - "good" programs: HelloWorld.c, Reverse.c, ListFile.c
 - "bad" programs: MemError.c, FileError.c, IOError.c
 - Make your kernel bullet-proof!
- Deliverables
 - brief explanation (in body of email)
 - exception.cc
 - Log files of running examples from Assignment 4
 - Email to doemer@uci.edu
- Due
 - Wednesday, March 9, 2011, at 2pm (sharp!)

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7

Assignment 4

- User Programs in Nachos
 - Interactive discussion and code review
 - cd code/userprog
 - · ./nachos
 - ./nachos -x ../test/halt
 - ./nachos -x ../test/shell
 - more ../machine/machine.h
 - more ../syscall.h
 - cd ../test
 - more halt.c
 - more sort.c
 - vim Makefile
 - gmake
 - ../userprog/nachos -x halt

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8

Storage Management

- Note: We skip chapter 12, "Mass-Storage Structure"
 - Hard disks (incl. RAID) are devices
 - · Devices are important, but outside of OS topic
 - Modern hard disks handle physical block layout internally
 - Cylinder, track, sector numbers (and bad blocks)
 - OS sees logical block numbers only
- Excerpts from chapter 13 of "Operating System Concepts", 8th Edition, by A. Silberschatz, P. B. Galvin, G. Gagne, John Wiley & Sons, 2009.
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9