EECS22L DISCUSSION

Week4   Weiwei Chen

Outline

- Project Grading
- Top-level Makefile
- AI strategies
- CVS follow ups

Grading the Chess Game

- Alpha version
  - Good job!
  - Group review in the discussion
- Beta version
  - Complete functions
  - Grading Criteria

Top-level Makefile

- Build the whole project
  - Manage source code
  - Handle installations and create links
  - Generate manuals
- Go through the directories to make the targets by using local Makefiles
- Top-level Makefile example
  - Targets: all, test, clean, install

AI strategy discussion

- How to make the computer generate the next move automatically?
  - Enumerate all the legal moves
    - Pick up a random one
    - Put some values on each move and pick up the best one
      - How to decide the values for each move?
      - How to implement in C?
    - Shall we look two steps ahead? What about three steps, four steps, or more?