

# SUMMER SESSION I 2014

## EECS 10 WEEK3 DISCUSSION1

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# OUTLINE

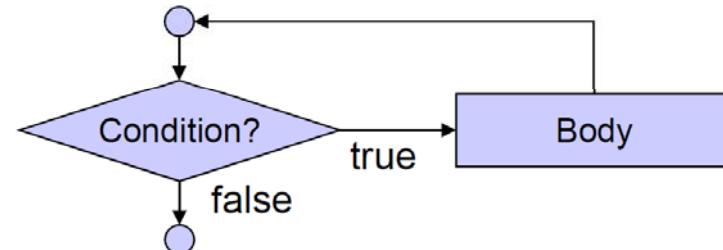
- Repetition statement
- Structured Jump statement
- Assignment 3
  - Guess the Number[20pts]



# REPETITION STATEMENTS

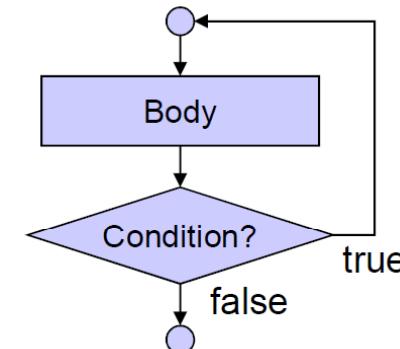
- while loop statement

- `while (condition)`  
{  
    *body*;  
    *(including changing the condition values)*  
}



- do-while loop statement

- `do`  
{  
    *body*;  
    *(including changing the condition values)*  
} `while (condition)`



# REPETITION STATEMENTS

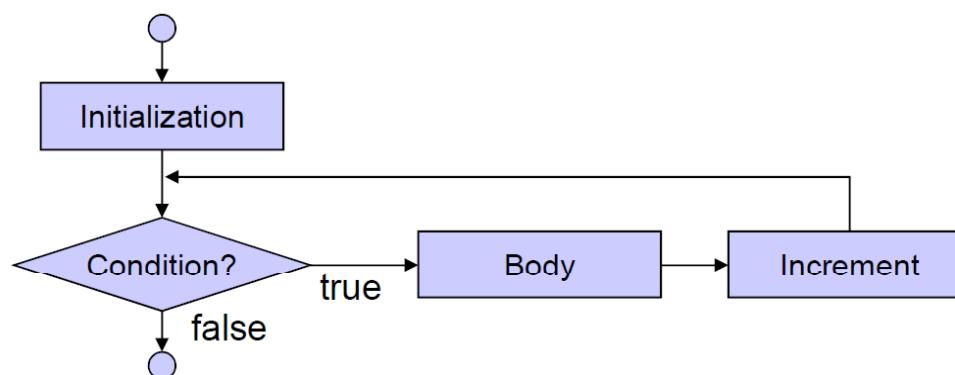
- for loop statement

- Syntax : `for { initialization ; condition ; increment/decrement } { Body }`

- Example :

```
for(i = 0; i < 10; i++)  
{ printf("i = %d\n", i);  
} /* rof */
```

- Control Flow Chart:



# STRUCTURED JUMP STATEMENT

- Structured Jump Statement
  - break statement in **switch** statement
  - break and continue in **while** loop
  - break and continue in **do-while** loop
  - break and continue in **for** loop
- Arbitrary Jump Statement
  - goto



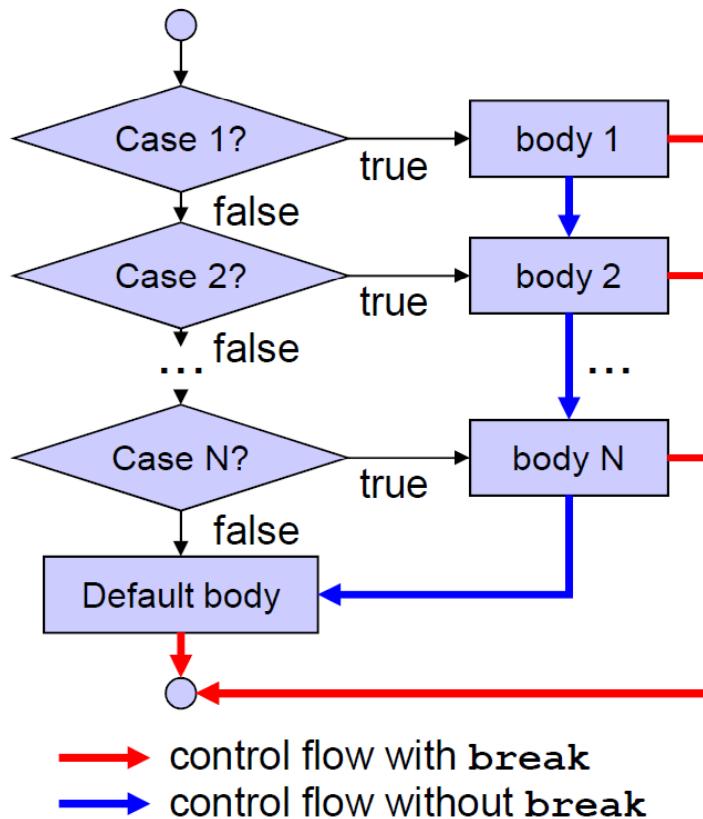
# BREAK AND CONTINUE

- break
  - This can be very useful if you want to **stop running a loop** because a condition has been met other than the loop end condition.
- Continue
  - With “continue;” it is possible to **skip the rest of the commands** in the current loop and start from the top again.



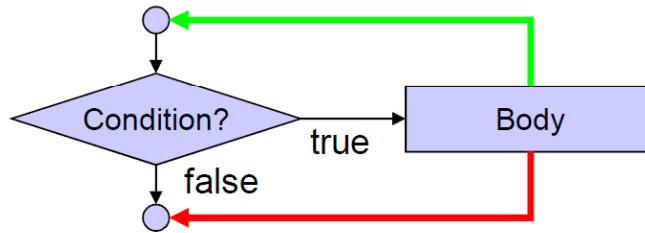
# STRUCTURED JUMP STATEMENT

- break statement in **switch** statement

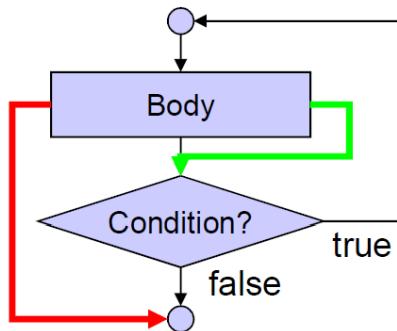


# STRUCTURED JUMP STATEMENT

- break and continue in **while** loop



- break and continue in **do-while** loop



→ control flow with **break**

→ control flow with **continue**

## EXAMPLE:

- ```
int main ()
{
    // Local variable declaration:
    int a = 10;

    // do loop execution
    do {
        if( a == 15)
        {
            // skip the iteration.
            a = a + 1;
            continue;
        }

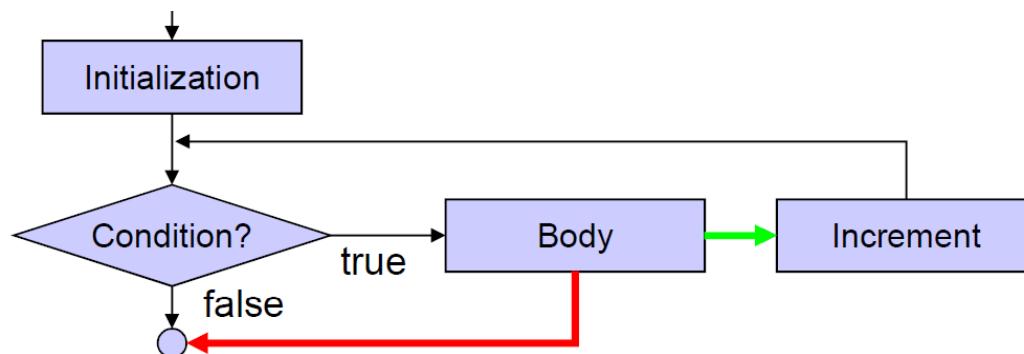
        printf("value of a: %d\n", a);
        a = a + 1;
    }while( a < 20 );

    return 0;
}
```

- value of a: 10
- value of a: 11
- value of a: 12
- value of a: 13
- value of a: 14
- value of a: 16
- value of a: 17
- value of a: 18
- value of a: 19
- 15 is missing, why?

# STRUCTURED JUMP STATEMENT

- break and continue in **for** loop



→ control flow with **break**

→ control flow with **continue**

# ASSIGNMENT 3

- Guess a Number
  - Deadline : 07/14/2014
  - Good practice for conditional statement, repetition statement and break statement.
  - Use function rand() to generate a random number.
  - Input/Output ?
  - Control Flow ?
  - Implementation ?
- Name your files **guess.c**, **guess.txt**, and **guess.script**
- Make sure your program is free of warning
  - Use –Wall option to show all warnings.



# RAND() : GENERATE A RANDOM NUMBER

- Example :

```
#include <stdio.h>
#include <stdlib.h>      /* for rand() and srand() */
#include <time.h>        /* for time() */

int main(void)
{
    /*variable declaration*/
    ...
    /*initialize the random number generator with the
    current time*/
    srand(time(NULL)) ;
    ...
    /*generate a random number within the bound*/
    rand_num = (rand() %bound ) ;
    ...
}
```

