EECS 1

Introduction to **Electrical Engineering And Computer Science**

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Goals for the Course

- Learn about the EECS Dept and our 3 programs
 - Electrical Engineering
 - Computer Engineering
 - > Computer Science and Engineering
- Meet some of the faculty
- Learn about research going on in EECS at UCI
- Start to plan YOUR program

 ➤ What part of EE, CpE or CSE do YOU want to focus on?
 - > What courses do I want to take?
 - ➤ How do I arrange my schedule so I can take them?
- **Explore one area of EECS in more detail**

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| April 1 | Intro (Profs. Ender Ayanoglu and Rainer Doemer) | | | |
|---|---|--|--|--|
| 8 | Electronic Circuit Design (Prof. Payam Heydari) | | | |
| 15 | RF, Antennas, Microwaves (Prof. Filippo Capolino) | | | |
| 22 | Semiconductors and Optoelectronics (Prof. Ozdal Boyraz) | | | |
| 29 | Programming (Prof. Rainer Doemer) | | | |
| May 6 Software Systems (Prof. Brian Demsky) | | | | |
| 13 | Hardware Systems (Prof. Nader Bagerzadeh) | | | |
| 20 | Chip Design (Prof. Fadi Kurdahi) | | | |
| 27 | Communications and DSP (Prof. Ender Ayanoglu) | | | |
| June 3 | TBD | | | |
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| C rvin <mark>E</mark> | | | | |

Grading

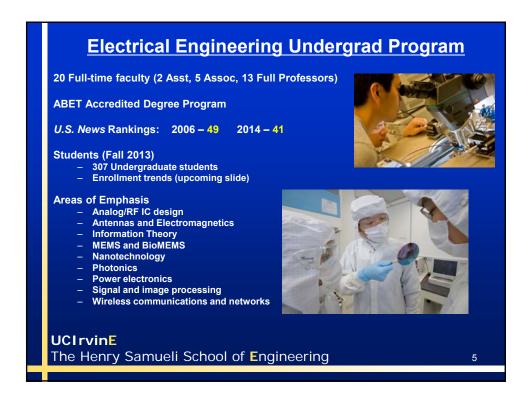
- (1) Attendance One absence is allowed with no penalty.

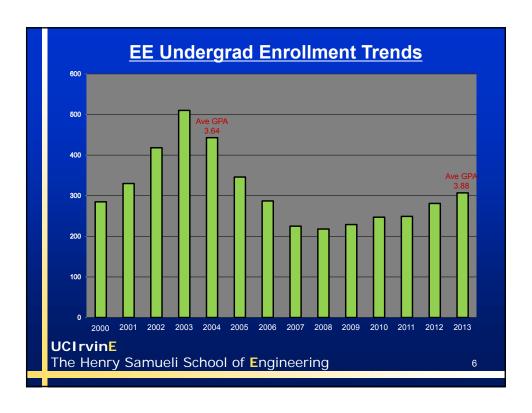
 Reduction of one letter grade per absence after the first.
- (2) Research Paper 2000 word essay that discusses the current state-of-the art in an area of EECS in which you are interested. Graded for both structure (grammar, spelling, punctuation) and content. 50%
- (3) Plan of Study Completed 4/5-year plan of study that would prepare you for the area described in your research paper. 50%

More details on (2) & (3) later ...

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EE Program Requirements

- EE Core 116 credit hrs
 - 6 Math courses
 - 4 Physics courses (plus labs)
 - > 1 Chemistry course
 - 1 Advanced writing course
 - > 17 EECS courses (plus labs)
- EE Specialization 22-24 credit hrs (varies)
 - > All EE students must complete one specialization
 - 2-3 required courses
 - > 3-4 additional electives within specialization ("specialized electives")
- Technical Electives 10 credit hrs (minimum)
 - > At least 3 courses
 - > At least one from outside specialization
 - > Choices: All non-core EECS courses, others with approval
- General Education As required by UCI

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EE Core Math 2A 1-D Calculus I EECS 1 Introduction to EECS Math 2B 1-D Calculus II **EECS 10 Computational Methods** M-D Calculus I M-D Calculus II **EECS 31 Digital Systems** Math 2D Math 2E EECS 31L Digital Logic Lab Linear Algebra Differential Equations Math 3A Math 3D Discrete-Time Systems Probability EECS 50 EECS 55 Network Analysis I EECS 70A/L Physics 7C/L Force, Energy, Motion EECS 70B/L Network Analysis II Electricity, Magnetism **EECS 145** Adv. EE Mathematics Physics 7D/L Cont-Time Systems Intro Control Systems Physics 7E Physics 51A Fluids, Waves, Optics EECS 150 EECS 160A/L Modern Physics EECS 170A/L Electronics I **General Chemistry EECS 170B/L** Electronics II **EECS 170C/L** Electronics III EECS 180A EECS 159A Electromagnetics I Senior Design Project I EECS 159B EECS 159CW Senior Design Project II Senior Design Project III **UCIrvinE** The Henry Samueli School of Engineering 8

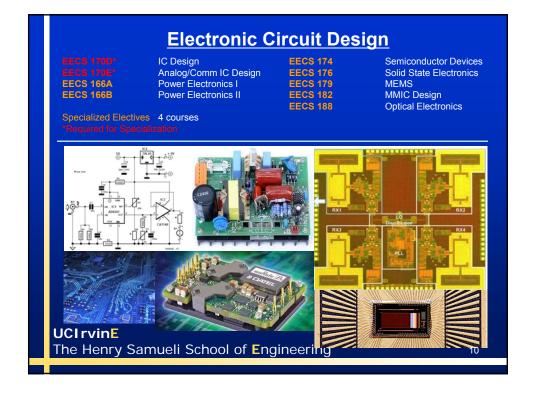
EE Specializations

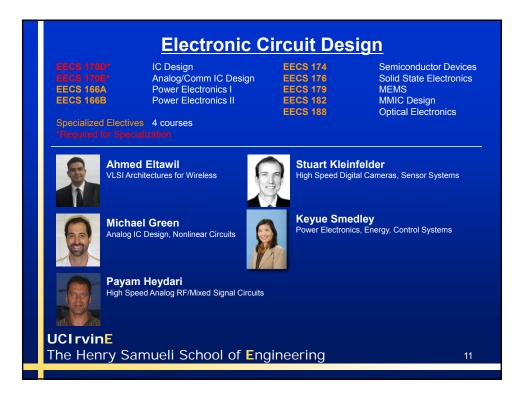
- Electronic Circuit Design
- · RF, Antennas, and Microwaves
- Semiconductors and Optoelectronics
- Digital Signal Processing
- Communications

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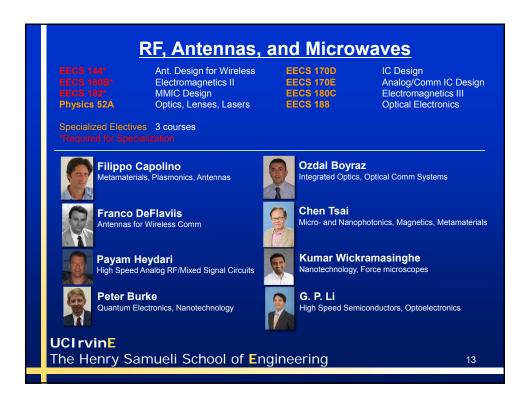
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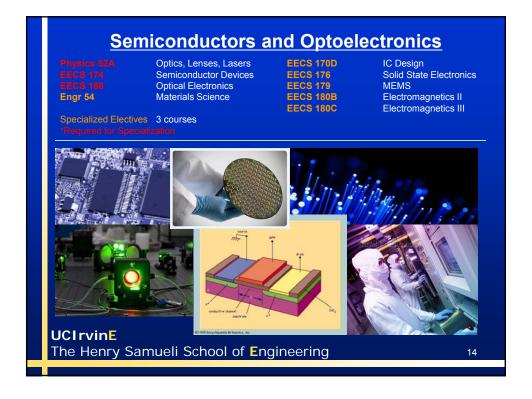
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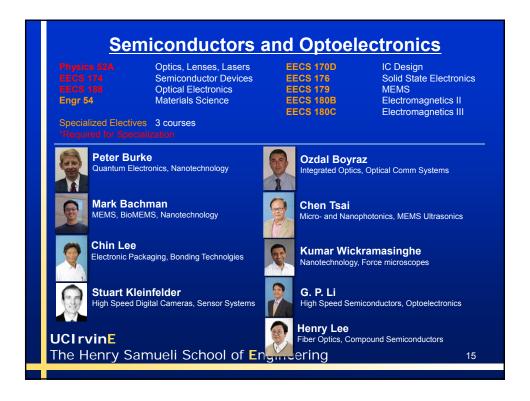


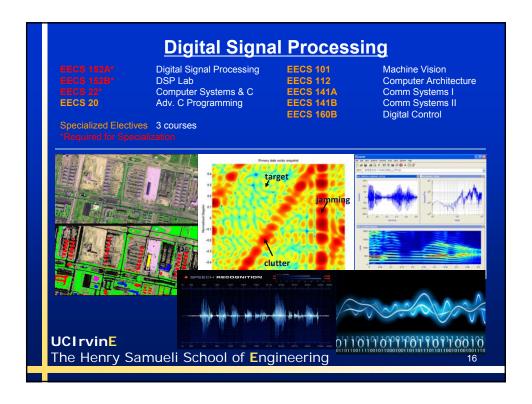


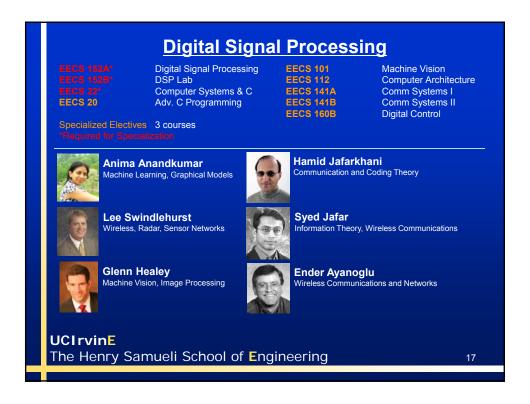


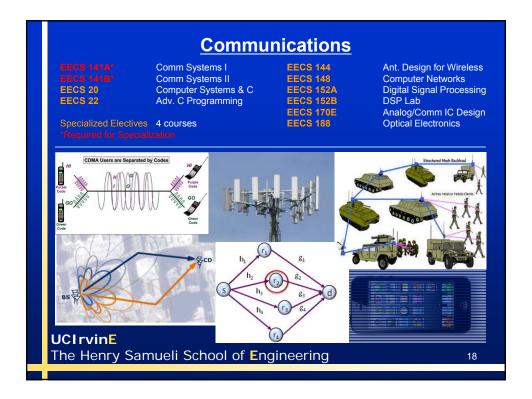




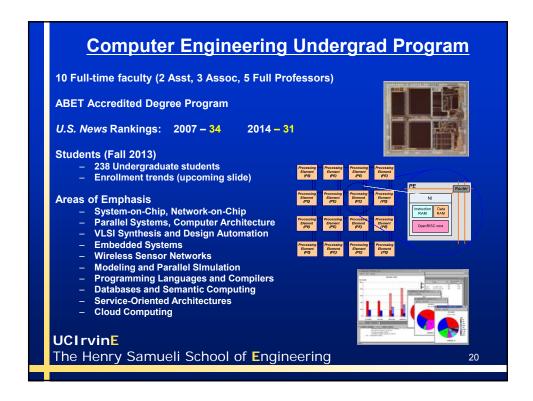


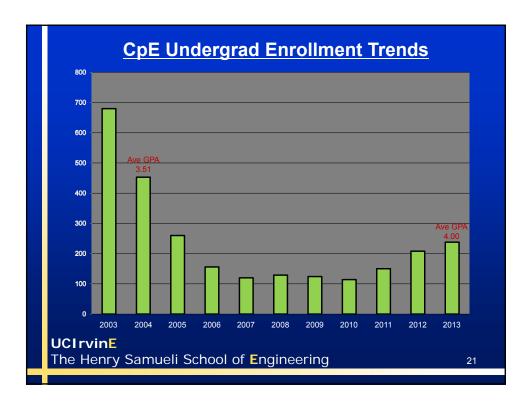












CpE Program Requirements Mathematics and Basic Science Courses 6 Math courses 2 Physics courses (plus 2 labs) 1 EE Analysis course 1 Advanced writing course **Engineering Topics Courses** > 5 Programming courses > 5 Software systems courses 4 Hardware systems courses > 3 Chip design courses **Engineering Elective Courses** At least 3 courses > Choices: Pre-approved EECS courses, others with approval General Education – As required by UCI **UCIrvinE** The Henry Samueli School of Engineering 22

| Math 2A | 1-D Calculus I | EECS 1 | Introduction to EECS |
|--------------|------------------------|------------|--------------------------|
| Math 2B | 1-D Calculus II | EECS 12 | Intro Programming |
| Math 2D | M-D Calculus I | EECS 20 | C Programming |
| Math 3A | Linear Algebra | EECS 22 | Advanced C Progr. |
| Math 3D | Differential Equations | EECS 22L | Advanced C Progr. Lab |
| ICS 6D | Discrete Math for CS | EECS 31 | Digital Systems |
| | | EECS 31L | Digital Logic Lab |
| Physics 7C/L | Force, Energy, Motion | EECS 40 | Object Oriented System |
| Physics 7D/L | Electricity, Magnetism | EECS 111 | System Software |
| Physics 7E | Fluids, Waves, Optics | EECS 112 | Org. of Dig. Computers |
| | | EECS 112L | Org. of Dig. Comp. Lab |
| | | EECS 113 | Micro Comp. Interface |
| | | EECS 114 | Engr. Data Struct. + Alg |
| | | EECS 116 | Intro Data Management |
| | | EECS 117 | Parallel Comp. Systems |
| | | EECS 118 | Intro KMSE |
| | | EECS 119 | VLSI |
| | | EECS 123 | Intro Real-Time Dist. Pr |
| | | EECS 159A | Senior Design Project I |
| | | EECS 159B | Senior Design Project II |
| | | EECS 159CW | Senior Design Project II |
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