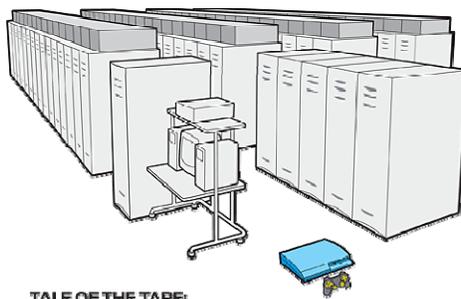


Computer Chips are Getting faster Every Year, Right?

Nader Bagherzadeh

EECS

UCI



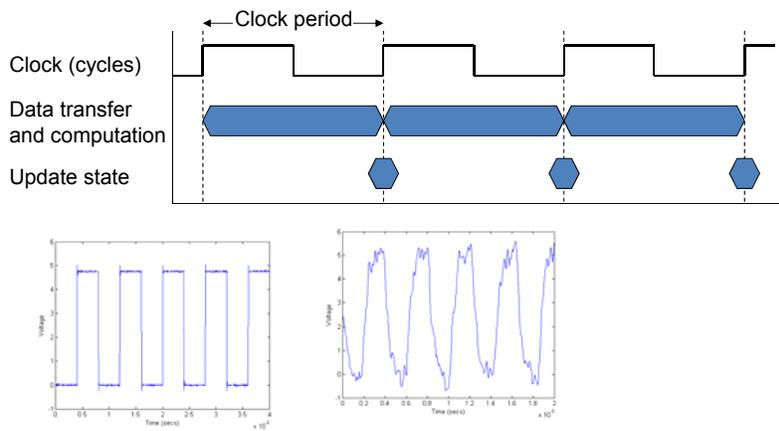
**TALE OF THE TAPE:
SUPERCOMPUTER
VS. GAME CONSOLE**

	SANDIA LAB'S ASCI RED	SONY PLAYSTATION 3
DATE OF ORIGIN	1997	2006
PEAK PERFORMANCE	1.8 teraflops	1.8 teraflops*
PHYSICAL SIZE	750 square meters	0.08 square meter
POWER CONSUMPTION	800 000 watts	<200 watts

* Per GPU; CPU adds another 0.2 teraflops.

CPU Clocking (Synchronous)

- Operation of digital hardware governed by a constant-rate clock



3

Auto Manufacturing Assembly Line by Henry Ford in 1913

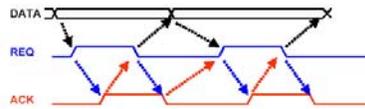


**Pipelining is Temporal
Parallelism! What does it
Improve?**

4

Why Not a Clock Free Design (Asynchronous)

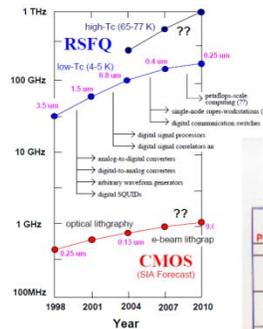
- Not as efficient when it comes to performance
- Our design tools are better suited for the synchronous design
- Will be lower power than synchronous, why?



4 phase

5

RSFQ Roadmap (VLSI Circuit Clock Frequency)



February 16, 1999

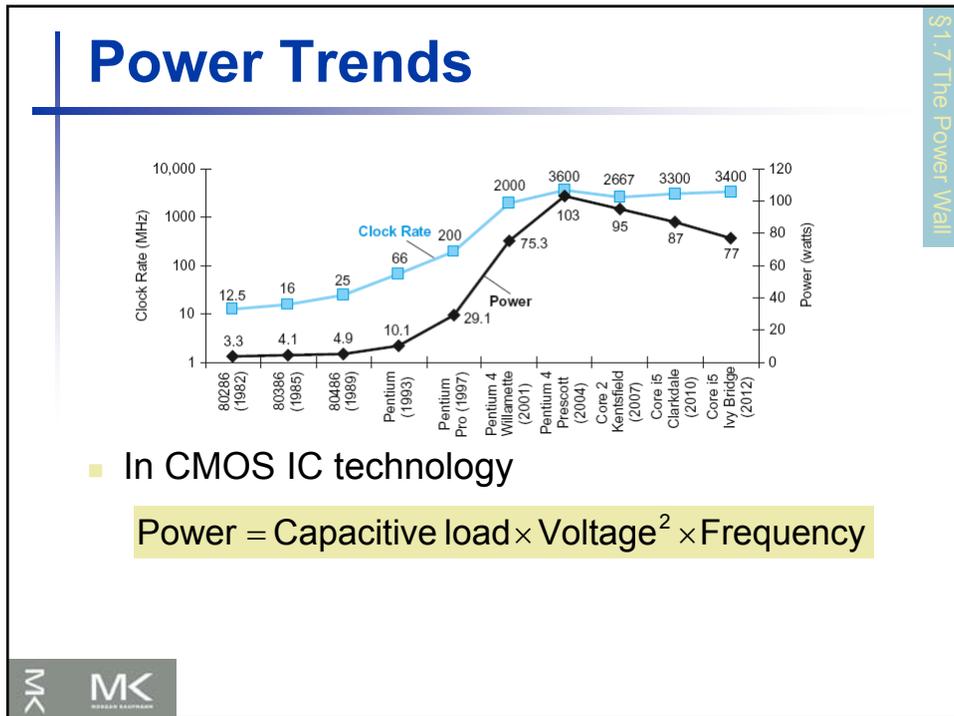
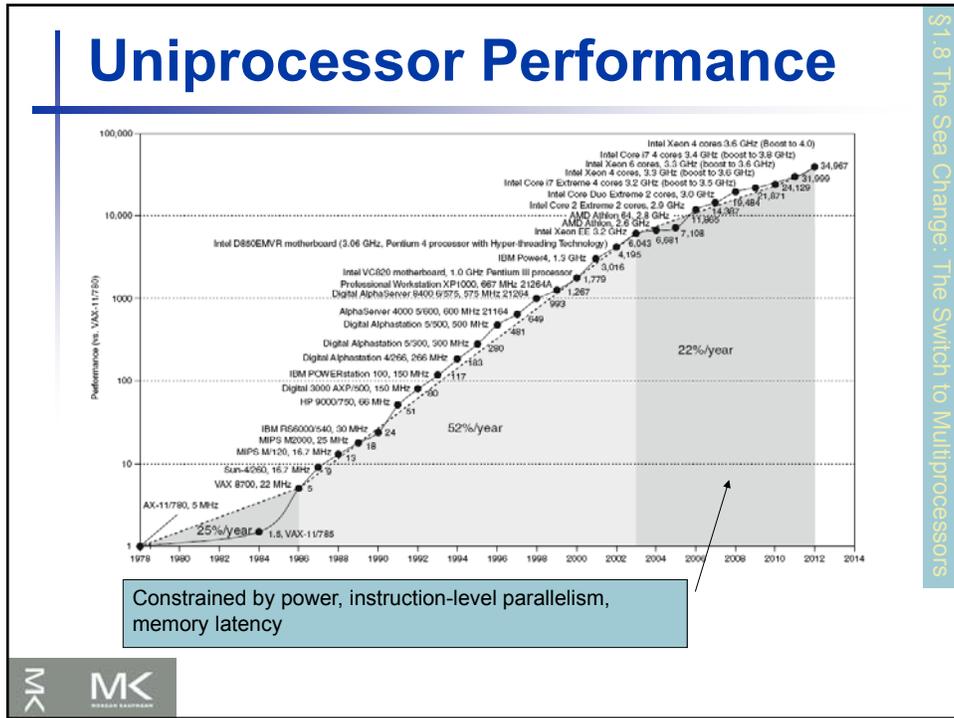
Petaflops II - HTMT Architecture

RSFQ TECHNOLOGY ROADMAP

Technology	HYPRES upgrade	SUNY upgrade	VLSI (shunted)	VLSI (unshunted)
Year	1999	2001	2004	2007
Josephson junction size (μm)	3.5	1.5	0.8	0.5
Logic circuit density (K gates/cm ²)	10	30	100	1,000
Josephson current density (kA/cm ²)	1	6.5	20	50
Specific capacitance (aF/μm ²)	45	60	67	75
$t_p R_p$ product (pV)	0.3	0.6	1.0	1.5
SFQ pulse duration τ (ps)	4	2	1.2	0.8
Clock frequency f _{max} (GHz)	150	300	300	700
Speed of LSI circuits (GHz)	30	60	100	150
Average power (μW/gate)	0.03	0.06	0.1	0.15
Cost per junction (millicents)	100	30	10	1

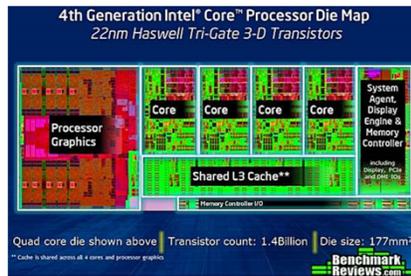
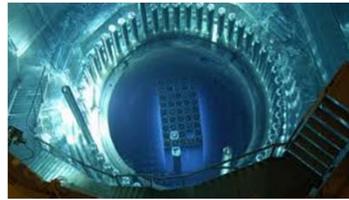
999

{ 6 }



Need More Cores, Because Single Cores Reached Their Thermal Limits ...

- Single cores reached their limits
 - Power consumption (die is too hot, hotter than a nuclear power plant!)
 - Reliability
 - Design complexity



9

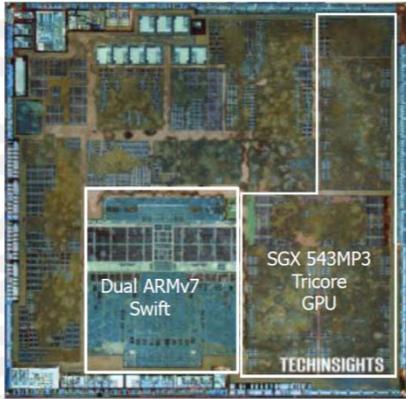
Application Processor in Devices. TECHINSIGHTS Comparison

	Blackberry Z10	HTC One X+	Apple iPhone 5	Nokia Lumia 928	Samsung Galaxy S4	Apple iPad 4	Microsoft Surface Pro
	Phone	Phone	Phone	Phone	Phone	Tablet	Tablet
Processor	Qualcomm MSM8960	Nvidia Tegra 3	Apple A6	Qualcomm Snapdragon S4	Exynos 5410	Apple A6X	Intel i5-3317U Ivy Bridge
Number of Cores	2	4	2	2	8	2	2
Number of GPU Cores	?		3		3	4	
Baseband Integrated	Yes	Yes	No		No	No	-
Package Connection to DRAM	POP 2 GB LPDDR2	POP 1 GB	POP 1 GB LPDDR2	POP LPDDR2	POP LPDDR3	PUP 512 MB LPDDR2	PUP 512 MB LPDDR3
Cost	\$25.12	\$30.89	\$33.20	\$25.12	\$ 37.80	\$39.54	\$40.64

10

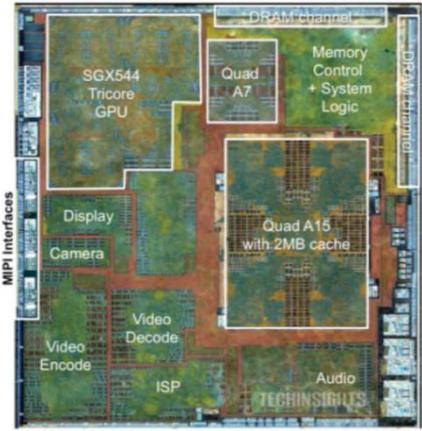
TECHINSIGHTS

Bare Die View



Dual ARMv7 Swift
SGX 543MP3 Tricore GPU

Apple A6
32 nm HKMG



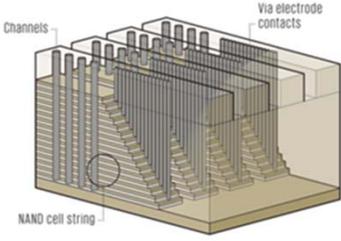
SGX544 Tricore GPU
Quad A7
Memory Control + System Logic
Quad A15 with 2MB cache
Display
Camera
Video Decode
Video Encode
ISP
Audio

Exynos 5410 "Octa"
28 nm HKMG

11

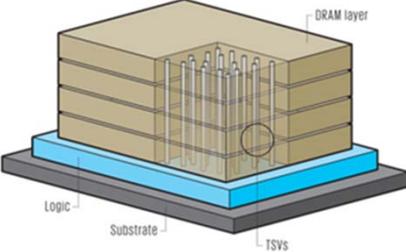
3D MEMORY

3-D NAND



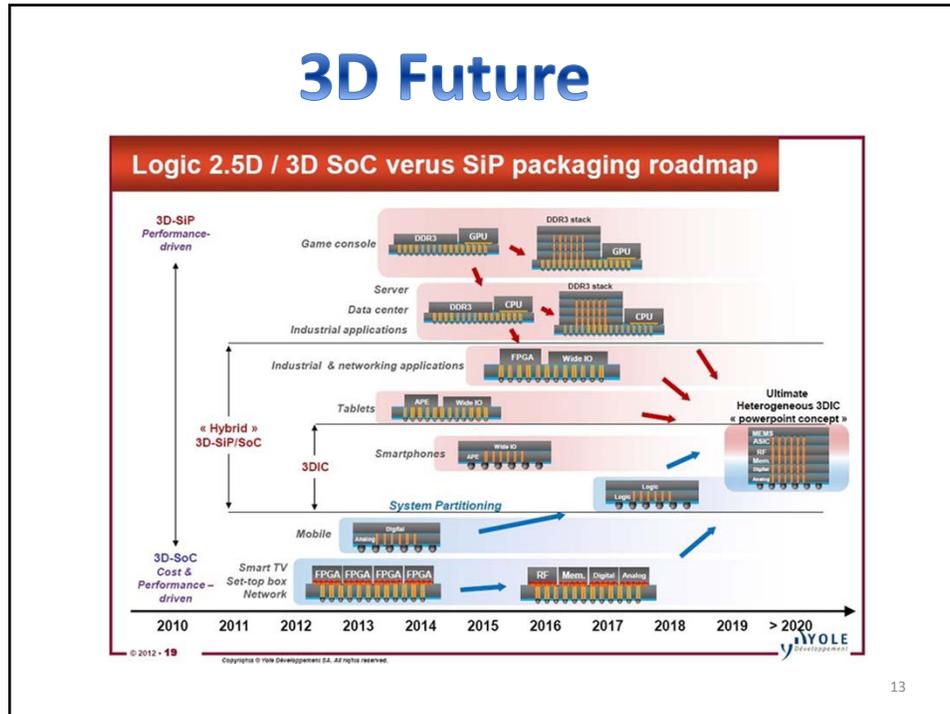
Channels
Via electrode contacts
NAND cell string

HYBRID MEMORY CUBE



DRAM layer
Logic
Substrate
TSVs

12



13

Conclusions

- By the time you graduate there will be great opportunities in:
 - Multicore software development (tools)
 - 3D Chips (memory, processors, mixed, etc...)
 - Reliability issues
 - Security
 - Smart systems (appliances, sensors, grid, automobiles, etc...)

14

Sample Program of Study — Computer Engineering

Freshman		
Fall	Winter	Spring
MATH 2A	MATH 2B	MATH 2D
EECS 12	I&C SCI 6D	PHYSICS 7D
General Education	PHYSICS 7C- 7LC	PHYSICS 7LD
General Education	General Education	EECS 1
		EECS 20
		EECS 31
Sophomore		
Fall	Winter	Spring
MATH 3A	MATH 3D	EECS 40
PHYSICS 7E	EECS 22L	EECS 50
EECS 22	EECS 55	EECS 70B
EECS 31L	EECS 70A	EECS 70LB
	EECS 70LA	General Education
Junior		
Fall	Winter	Spring
EECS 112	EECS 112L	EECS 111
EECS 114	EECS 150	EECS 113
EECS 145	EECS 170B	EECS 118
EECS 170A	EECS 170LB	General Education
EECS 170LA	General Education	
Senior		
Fall	Winter	Spring
EECS 119	EECS 129B	Technical Elective

15

Sample Program of Study — Computer Science and Engineering

Freshman		
Fall	Winter	Spring
MATH 2A	MATH 2B	MATH 2D
CSE 41	CSE 42	CSE 43
General Education	PHYSICS 7C- 7LC	PHYSICS 7D- 7LD
General Education	General Education	CSE 31
Sophomore		
Fall	Winter	Spring
MATH 3A	MATH 3D	I&C SCI 6B
I&C SCI 6D	CSE 46	CSE 50
CSE 45C	CSE 70A	CSE 90
CSE 31L	Science Elective	General Education
Junior		
Fall	Winter	Spring
IN4MATX 43	STATS 67	CSE 142
CSE 112	CSE 132L	COMPSCI 143A
CSE 132	CSE 141	CSE 145A- 145B
CSE 161	General Education	
Senior		
Fall	Winter	Spring
CSE 135A	CSE 135B	CSE 181CW
CSE 181A	CSE 181B	Technical Elective
EECS 148	Technical Elective	Science Elective
General Education	General Education	General Education
	General Education	

16

Jobs

- Mobile anything
- Social Networking and Search Engines
- Advanced IC Designs
- Multicore Programming
- Computer Games

17