

## Lecture 10.3: Overview

- Review
  - Lecture 8.1: Recursion
  - Lecture 8.2: Structures, unions, enumerators
  - Lecture 9.1: Binary data representation, memory
  - Lecture 9.2: Pointers, pointer operations
  - Lecture 9.3: String operations using pointers
  - Lecture 10.1: File processing
  - Lecture 10.2: Translation units
- Review Quiz

## Midterm 2 Review Quiz

- Top 5 most “difficult” questions:
  - In the program below, what is the result of calling `grade(75)`?

- a) 'A'
- b) 'B'
- c) 'C'
- d) 'D'
- e) 'F'

```
1 char grade(int x)
2 { char g;
3   if (x > 90)
4     { g = 'A'; }
5   if (x > 80)
6     { g = 'B'; }
7   if (x > 70)
8     { g = 'C'; }
9   if (x > 60)
10    { g = 'D'; }
11 else
12  { g = 'F'; }
13 return g;
14 }
```

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## Midterm 2 Review Quiz

- Top 5 most “difficult” questions:
  - In the program below, what is the result of calling `grade(80-90)`?

- a) 'A'  
 b) 'B'  
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 e) 'F'

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- Top 5 most “difficult” questions:
  - Which of the following are valid definitions of an integer array `A` of size 3?  
 (Check all that apply!)

- a) `int A[3];`  
 b) `int A[3] = {1,2,3};`  
 c) `int A[3] = {};`  
 d) `int A[3] = {1, 2};`  
 e) `int A[ ] = {1,2,3};`

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## Midterm 2 Review Quiz

- Top 5 most “difficult” questions:
  - Given two global variables `int x=7` and `int y=8`, which of the following functions properly swaps the values such that `x=8` and `y=7`?  
(Check all that apply!)

- |                                                                 |                                                                         |
|-----------------------------------------------------------------|-------------------------------------------------------------------------|
| a) <pre>void swap(int x, int y) { x = y; y = x; }</pre>         | d) <pre>void swap(void) { int t;   t = y; y = x; x = t; }</pre>         |
| b) <pre>void swap(void) { x = y; y = x; }</pre>                 | e) <pre>void swap(int x, int y) { int t;   t = x; x = y; y = t; }</pre> |
| c) <pre>void swap(void) { int t;   t = x; x = y; y = t; }</pre> |                                                                         |

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b) <pre>void swap(void) { x = y; y = x; }</pre>	e) <pre>void swap(int x, int y) { int t;   t = x; x = y; y = t; }</pre>
c) <pre>void swap(void) { int t;   t = x; x = y; y = t; }</pre>	

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- Top 5 most “difficult” questions:
  - In the `gdb` debugger, which commands allow you to run your program step by step?  
(Check all that apply!)

a) `step`  
 b) `cont`  
 c) `run`  
 d) `next`  
 e) `back`

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(Check all that apply!)
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 b) `cont`  
 c) `run`  
 d) `next`  
e) `back`

## Quiz: Question 1

- In the program below, what is printed by the function call `g(1)`?

- a) 1 2  
b) 2 3  
c) 1 1  
d) 2  
e) 1

```
1 int f(int x)
2 { printf("%d ", x);
3     return x + 1;
4 }
5 int g(int x)
6 { printf("%d ", f(x));
7     return x + 2;
8 }
```

## Quiz: Question 1

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b) 2 3  
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```

## Quiz: Question 2

- What is recursion?  
(Check all that apply!)
- A function that does not terminate.
  - A function that calls itself.
  - A function that contains a loop.
  - A function **f** that calls a function **g** which calls **f**.
  - A function that returns no value.

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  - e) A function that returns no value.

## Quiz: Question 3

- Given the function definition below, what is printed for the function call **f(3)**?

- a) 1 2 3
- b) 1 2 3 4
- c) 3 2 1 0
- d) 4 3 2 1
- e) 3 2 1

```
1 void f(int x)
2 {
3     printf("%d ", x);
4     if (x > 0)
5         { f(x-1); }
```

## Quiz: Question 3

- Given the function definition below, what is printed for the function call `f(3)`?

- a) 1 2 3  
 b) 1 2 3 4  
 c) 3 2 1 0  
 d) 4 3 2 1  
 e) 3 2 1

```

1 void f(int x)
2 {
3     printf("%d ", x);
4     if (x > 0)
5         { f(x-1); }
6 }
```

## Quiz: Question 4

- Given the following definition of the vectors `v1`, `v2` and `v3`, what is a correct way to perform a vector addition of `v1` and `v2`?

```
struct v {int x, y;} v1, v2, v3;
```

- a) `v3 = v1 + v2;`  
 b) `v3 = v1[x]*v2[y] + v1[y]*v2[x]`  
 c) `v3[0] = v1[0] + v2[0];`  
`v3[1] = v1[1] + v2[1];`  
 d) `v3.x = v1.x + v2.x;`  
`v3.y = v1.y + v2.y;`  
 e) `v3->x = v1->x + v2->x;`  
`v3->y = v1->y + v2->y;`

## Quiz: Question 4

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struct v {int x, y;} v1, v2, v3;
```

- a) **v3** = **v1** + **v2**;
- b) **v3** = **v1**[**x**]\***v2**[**y**] + **v1**[**y**]\***v2**[**x**]
- c) **v3[0]** = **v1[0]** + **v2[0]**;  
**v3[1]** = **v1[1]** + **v2[1]**;
-  d) **v3.x** = **v1.x** + **v2.x**;  
**v3.y** = **v1.y** + **v2.y**;
- e) **v3->x** = **v1->x** + **v2->x**;  
**v3->y** = **v1->y** + **v2->y**;

## Quiz: Question 5

- Given the following enumerator definition, what is printed by **printf("%d", two);**?

```
enum count {one, two, three, four = 4};
```

- a) **one**
- b) **two**
- c) **three**
- d) **1**
- e) **2**

## Quiz: Question 5

- Given the following enumerator definition, what is printed by `printf("%d", two);`?

```
enum count {one, two, three, four = 4};
```

- a) one
- b) two
- c) three
-  d) 1
- e) 2

## Quiz: Question 6

- Which of the following components do you find in every computer?  
(Check all that apply!)

- a) ROM
- b) RUM
- c) BUG
- d) CPU
- e) IBM

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## Quiz: Question 7

- What is the decimal value of the (unsigned) binary number  $01010101_2$  ?

- a) 01010101
- b) 85
- c) 101
- d) 170
- e) 255

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  - a) 01010101
  -  b) 85
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## Quiz: Question 8

- What is the binary value of the hexadecimal number  $FF_{16}$  ?
  - a) 01010101
  - b) 10001000
  - c) 01110111
  - d) 00010001
  - e) 11111111

## Quiz: Question 8

- What is the binary value of the hexadecimal number  $FF_{16}$ ?
  - a) 01010101
  - b) 10001000
  - c) 01110111
  - d) 00010001
  - e) 11111111

## Quiz: Question 9

- How many bits do you need to represent one hexadecimal digit?
  - a) 1
  - b) 2
  - c) 4
  - d) 8
  - e) 16

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## Quiz: Question 10

- What could cause a **bus error**?  
(Check all that apply!)
  - a) Waking up late and missing the bus.
  - b) Calling a recursive function.
  - c) Accessing an array with an index out of range.
  - d) Referencing a pointer variable with invalid value.
  - e) Accessing an integer variable with invalid value.

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## Quiz: Question 11

- In C, which properties does every object have?  
(Check all that apply!)
  - a) A size.
  - b) A value.
  - c) A weight.
  - d) A type.
  - e) A location.

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## Quiz: Question 12

- Given the program segment below, what is the value of `*p` at the end?

- a) 1  
b) 2  
c) 3  
d) 4  
e) 5

```
1 int x[] = {1,2,3,4,5};  
2 int *p = &x[2];  
3  
4 p++;  
5 p -= 2;
```

## Quiz: Question 12

- Given the program segment below, what is the value of `*p` at the end?

- a) 1  
 b) 2  
 c) 3  
 d) 4  
 e) 5

```

1 int x[] = {1,2,3,4,5};
2 int *p = &x[2];
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4 p++;
5 p -= 2;

```

## Quiz: Question 13

- Given the function and variable definitions shown below, which function call is valid? (Check all that apply!)

- a) `StrLen(cp);`  
 b) `StrLen(ca);`  
 c) `StrLen(c);`  
 d) `StrLen(i);`  
 e) `StrLen("abc");`

```

1 int StrLen(
2         const char *s)
3 { int l = 0;
4   while(*s)
5   { s++;
6     l++;
7   }
8   return l;
9 }
10 char *cp = "hello";
11 char ca[] = "world";
12 char c = 'c';
13 int i = 42;

```

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```

## Quiz: Question 14

- Which of the following are functions declared in `stdio.h`?  
(Check all that apply!)

- a) `printf`  
 b) `printd`  
 c) `fprintf`  
 d) `sprint`  
 e) `fputs`

## Quiz: Question 14

- Which of the following are functions declared in `stdio.h`?  
(Check all that apply!)

-  a) `printf`
- b) `printd`
-  c) `fprintf`
- d) `sprint`
-  e) `fputs`

## Quiz: Question 15

- What does the following code segment print?

```
1 char s[] = "Hppe!mvdl!boe!fokpz!uif!tvnnfs";
2 char *p;
3 p = &s[0];
4 while(*p)
5 { printf("%c", *p - 1);
6   p++;
7 }
```

- a) `Hppe!mvdl!boe!fokpz!uif!tvnnfs`
- b) `Have fun and enjoy the summer`
- c) `Enjoy the summer and have fun`
- d) `Good summer and enjoy the luck`
- e) `Good luck and enjoy the summer`

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6   p++;
7 }
```

- a) Hppe!mvdl!boe!fokpz!uif!tvnnfs
- b) Have fun and enjoy the summer
- c) Enjoy the summer and have fun
- d) Good summer and enjoy the luck
- e) **Good luck and enjoy the summer**