EECS10 Discussion Week1

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A simple C program

- Program Comments
 - Start with /* end with */
 - Be ignored by the compiler
 - Should be use to enhance readability
- Preprocessor directive #include
 - Insert a header file into the source code

```
/* HelloWorld.c: our first C program
                                          */
/*
                                          */
/* author: Rainer Doemer
                                          */
                                          */
/*
/* modifications:
                                          */
/* 09/28/04 RD initial version
                                          */
#include <stdio.h>
/* main function */
int main(void)
{
    printf("Hello World!\n");
    return 0;
}
/* EOF */
```

- Standard header file
 - Comes from the C standard library
 - Contains the declarations of standard types and functions for data input and output (e.g. printf(), scanf())

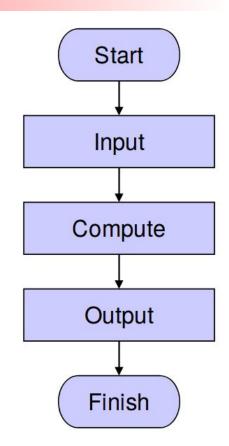
Parts of simple C program

- int main (void)
 - Main function of the C program
 - Program entry (execution starts and ends)
 - Must return an integer (int) value to the operating system at the end of its execution
 - Return 0 indicates successful completion
 - · Return value greater than 0 usually indicates an error condition
- Function body
 - Block of code (definitions and statements)
 - Starts with an opening curly brace ({)
 - Ends with a closing curly brace (})
- Printf() function
 - Formatted output (to stdout)
- Return statement
 - Ends a function and returns its arguments as result

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    printf("Hello World!\n");
    return 0;
}
/* EOF */
```

Assignment 2 (Part 1)

- Program structure
 - Input
 - read input data: scanf()
 - Compute
 - Compute output data from input data
 - Output
 - Write output data: printf()



Assignment 2 (Part 1)

- Program structure
 - Initialization section
 - Variable definition
 - Input section
 - Standard input function: scanf()
 - Computation section
 - Perform the necessary computation on variables
 - Output section
 - Standard output function: printf()
 - Exit section
 - clean up and exit: exit 0
- Let's do some coding by calculating the volume of a cube.

Assignment 2 (Part 2)

- Similar to Part 1
 - Input
 - Standard input function: scanf()
 - Compute
 - Use arithmetic operations: +, -, *, /, %, <<, >>, ...
 - Output section
 - Standard output function: printf()
- Carry over in addition
- Dividend = divisor * quotient + remainder
- Let's do some coding by adding two timestamps:
 - Timestamp1: 43 seconds
 - Timestamp2: 20 seconds
 - Addition: 63 seconds ?
 - 1 minutes, 3 seconds